Sheet1

SETUP

PU distribution 6kkn, 3kkn, 3Sprung, 3 Turbo, 3 banana, 2 bana barrier, 1 schild, 2

aufplustern, 2 elstern

Track lang breit, kurve, kurve, schickane, schlamm, kurve, kurz, kurve

No. of Rounds 10

notes dice rolls manipulated to always result in same total number of points

RESULTS

	player A	player B	player C	player D
dice roll	9	3	7	5
move	9	1	7	5
action	0	0	0	0
save	0	2	0	0
pos end of round	1	4	2	3
dice roll	6	4	5	11
move	6	4	5	11
move	Ü	7	3	11
action	pick up	0	0	0
save	0	0	0	0
pos end of round	1	4	3	2
dice roll	4	9	8	6
move	4	9	8	5
action	0	0	Jump 1	kkn@ c, displace 1 to right
save	0	0	0	1
pos end of round	3	4	1	2
dice roll	8	7	2	7
move	7	7	0	7
action	save da vor schlammfeld	Ram 1 fwd @	Has -3	0
save	1	с 0	0	0
pos end of round	1	4	3	1
dice roll	3	5	10	9
move	3	3	10	9
move	3	3	10	9
action	pick up, aufpl.	0	0	0
save	0	2	0	0
pos end of round	3	4	1	2
dice roll	7	7	4	3
move	7	6	4	3

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action	0	gsw, pick up	0	0
save	0	1	0	0
pos end of round	2	4	1	2
dice roll	10	6	8	4
move	9	6	8	3
action	kkn@ c	banana@ d, kkkn@ a	pick up	0
save	1	0	0	1
pos end of round	2	3	1	4
dice roll	4	10	7	6
move	0	10	4	2
action save	Had -5 0	Turbo 1, ram c fwd, pickup 0	Had -3 0	Had -3 1
pos end of round	3	2	1	4
dice roll	10	6	7	3
move	10 kkn@ c, no	6	4	3
action	displacement	0	Had -3	gsw
save	0	0	0	0
pos end of round	3	2	1	4
dice roll	4	8	7	11
move	4	5	7	11
action save	kkn@ b, no displacement. 0	Had -3 0	pick up 0	Turbo 2 0
pos end of round	4	2	1	3
END Rams	2 pu leftofer, schild, kkn 0		Banana , jump left over 0	kkkn left over 0
victim of	4. 0.11 4	1xkkn,	3x kkn, 2x ram 1 fwd	1 banana
PU used total points rolled	4: 3xkkn, 1x aufpl. 65	3: turbo, kkkn, banana 65	1: jump 65	2: kkn, turbo 65
total points saved	2	5	0	3
position history		3 4,4,4,4,4,4,3,2 ,2,2	2,3,1,3,1,1,1,1, 1,1	3,2,2,1,2,2,4,4,4,3

duration 1 hour

Sheet1

Observations/ Conclusions make kkkn cheaper, cost/benefit not attractive atm, due to risk of wasted points Pus were helpful, made a difference, but winner used only 1!, worth saving points, it felt, but not enough